

<b>Apprenticeship Component</b>	<b>NSIR Application Item</b>	<b>Research/Practice Goal</b>
<b>Modeling/Demonstration</b>	<b>Item 3:</b> Non-verbal thinking.	Evaluate if teleoperation/VR captures "master" intent.
<b>Coaching/Feedback</b>	<b>Item 5:</b> Feeling recognition.	Determine if the robot understands the "master's" frustration.
<b>Reflection</b>	<b>Item 2:</b> Staring/Monitoring.	Measure the depth of the user's analytical engagement.
<b>Exploration/Autonomy</b>	<b>Item 8:</b> Predictability.	Ensure the robot's independent actions don't cause stress.