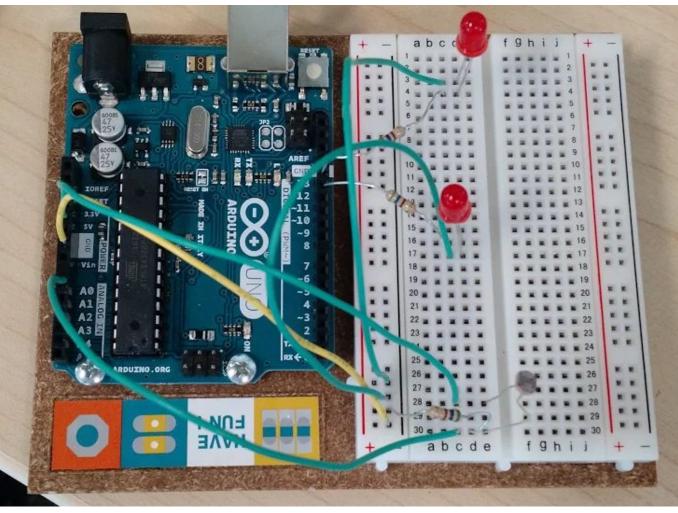
Halloween 2017 Event: Make a Spooky Box with Arduino Electronics

University of Victoria

Oct. 26th | 7:00 - 8:30
For the UVic Libraries
Digital Scholarship Commons





dscommons@uvic.ca
https://oac.uvic.ca/dsc/

What We're Doing Today...

- 1. What does Arduino do?
- 2. Example Projects for Arduino
- 3. What we're doing today
- 4. Key Concepts
- 5. A few more things...



Example Projects

Pumpkin Eyes

- https://www.youtube.com/watch?v=ryUNHPJ3leY

Stranger Things Light-up Board

- https://www.youtube.com/watch?v=foloF7qTGhw



What we're doing today





Arduino Key Concepts

Sensors

- Light sensor
- Mechanical switch
- Motion sensor
- Heat sensor
- Pressure sensor
- GPS location
- Infrared sensor
- ... & more



Programming

 We use a programming environment to tell the Arduino, sensors, & output devices what to do.

```
Blink | Arduino 1.0

Blink | *

Blink | Turns on an LED on for one second, then off for one second, repeatedly.

This example code is in the public domain.

*/

void setup() {

// initialize the digital pin as an output.

// Pin 13 has an LED connected on most Arduino boards:

pinMode(13, OUTPUT);
}

void loop() {

digitalWrite(13, HIGH); // set the LED on delay(1808); // wait for a second
```

Output

- LED lights
- Sound
- Digital Display
- Motors
- Servos
- Solenoid
- ... & more





How to Give Arduino Instructions

"Light up the monster and play sound when I open the box."

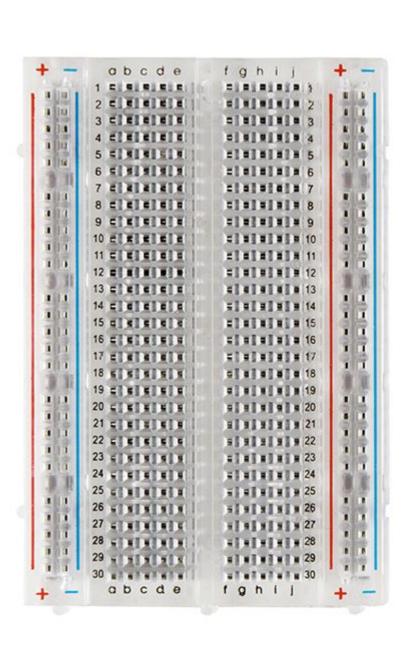


"If the box is open, turn the lights on and play a sound."



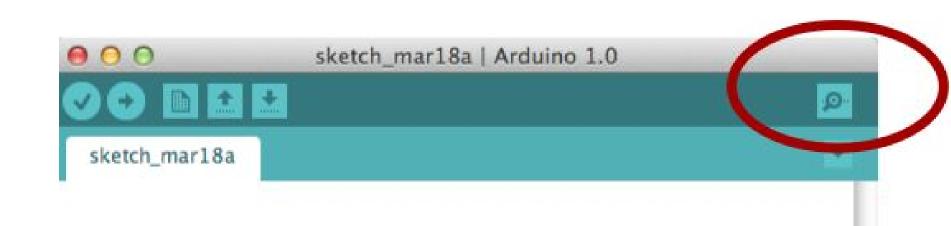
"If the sensor detects light, turn the lights on and play a sound. Otherwise, turn the lights off."

A few more things...



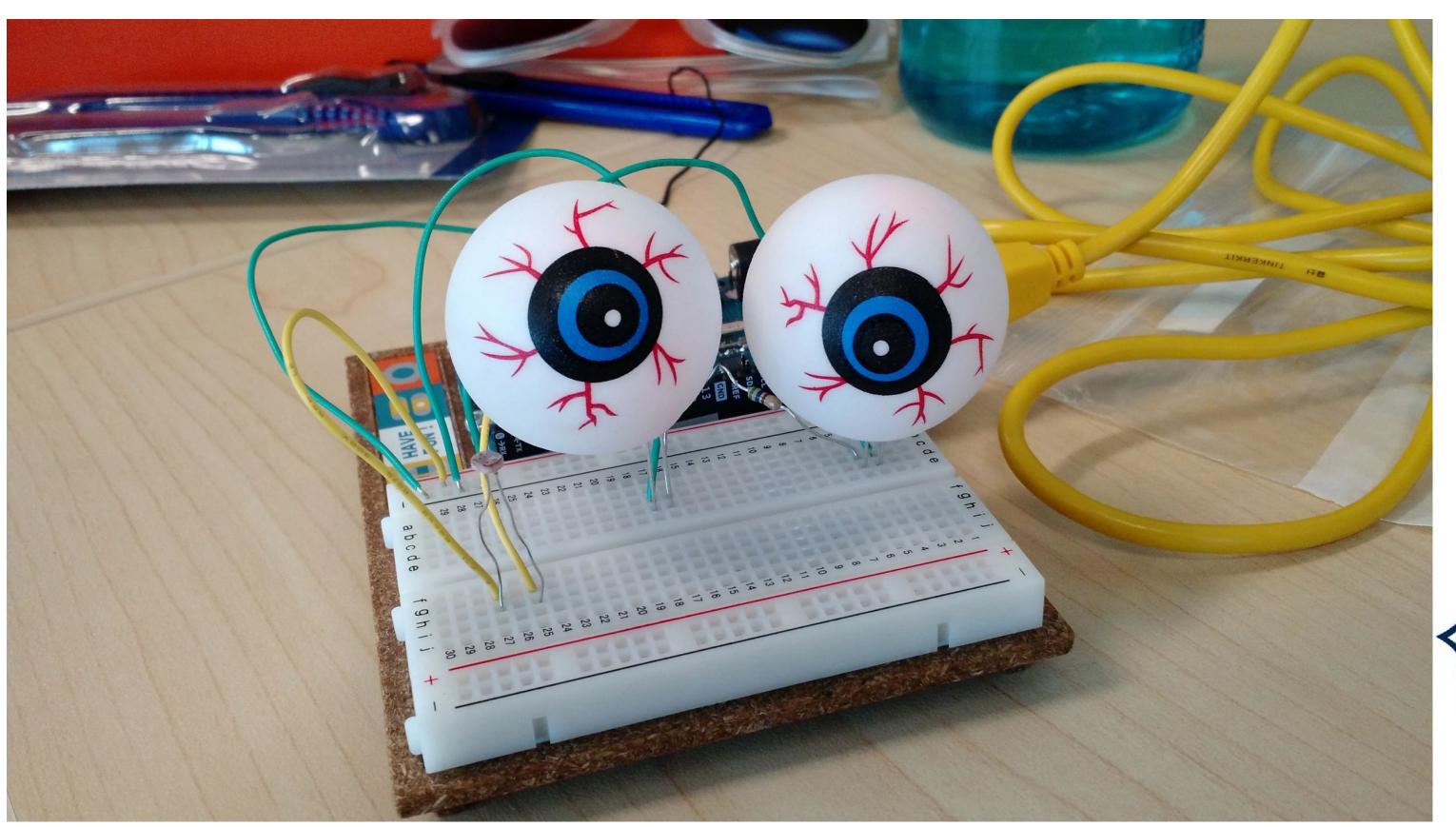








Have Fun!





Workshop Evaluation & Research Survey: https://goo.gl/QVWCXa

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